BIMM University

Post: Learning Technologist

Reporting to: Dean of Digital Education

Contractual Hours: 37.5 hours per week, Monday to Friday
You will occasionally be required to work evenings and weekends to meet the demands of the role, including up to 4 open days/events.

location
Hybrid - the post holder will be within a commutable distance of one of the six UK BIMM University campuses and is expected to spend a reasonable amount of time on site. They may need to travel to other campuses in the UK from time.

A University for the Creative Industries

BIMM University provides an extensive range of courses in modern music, performing arts, and filmmaking to over 9,000 students across 15 colleges in the UK, Ireland, and Germany. We have a long-standing commitment to providing the highest quality creative arts education, allowing students to maximise their career potential.

BIMM opens the door to the creative industry by encouraging creative freedom, real-world industry experience and a community experience for both our students and our workforce. We are proud to be a leading provider of Higher and Further Education courses in popular music, performing arts and film through our five brands: BIMM Institute, Institute for Contemporary Theatre, Northern Ballet School, Performers College and Screen and Film School.

For 40 years, we’ve equipped our students with the knowledge and skills they need to meet the demands of the creative industries – and graduate feeling industry-ready.

Beyond academic life, BIMM University offers a community built on a shared passion, creativity, and belief system. Our inclusive culture is at the core of everything that we do, binding us together and driving us forwards.

Our Purpose, Vision and Values

Purpose
To inspire the next generation of industry professionals through the creation of inclusive and creative
learning environments that remove barriers and provide opportunities for equal participation in the creative industries.

Vision
To provide the highest standard of industry-led education built on a foundation of collaboration, inclusivity, and an entrepreneurial spirit; to prepare our students for a sustainable career within the creative industries.

Values
Our values are at the core of our success; Believe in Everyone, Challenge the Norm, Grow Together, Own It and Do the Right Thing.

Job Description

The Learning Technologist is responsible for supporting academic staff with the design and development of digital and hybrid learning, helping faculties navigate and implement technology both in the physical and online environment through developing engaging experiential and innovative learning, teaching and assessment activities.

The primary duties of the Learning Technologist are to maintain, develop and support digital learning resources and technologies, advise and share best practices and design and deliver training.

The Learning Technologist will be part of the Digital Learning Team. As a member of the Education Team in the Provost's Office, the Learning Technologist will support digital learning development activities across the University, working closely with academic staff and central professional services to ensure all requirements are met.

Key Accountabilities

- Ensure the maintenance, development and enhancement of digital learning technologies, resources, environments, and services in line with the aims and objectives set by the University as directed by the Dean of Digital Education.
- Contribute to the development, and delivery of high-quality digital learning services, including mixed media development, implementation of new technologies, digitisation, and online dissemination.
- Ensure high-quality support for academic staff in designing technology enhanced curricula.
- Support the design and development of the curriculum to meet the aims of the University's Hybrid Campus Framework.
- Promote innovation in digital and hybrid learning innovation by staying abreast of emerging technologies and trends and sharing best practice.
• Support students and academic staff in the cultural, technical and curriculum changes needed to make full use of new and emergent technologies.
• Participate in academic development and scholarly activity as directed by the Dean of Digital Education.
• Support the University’s Academic Staff Continuing Professional Development action plan, by designing, developing, and delivering training activities.
• Problem-solve educational technology issues escalating to the appropriate department as required.
• Monitor and report engagement with the digital learning platforms ensuring they are utilised effectively.
• Ensure an excellent interdepartmental relationship with the University's central Technology Department to ensure learning and teaching are represented in negotiations regarding the technological infrastructure.
• Support academic audit and development projects as directed by Deputy Provost and any other Provost's Office projects as necessary.
• Support the development and implementation of the University’s educational and academic strategies, collaborating with colleagues and Academic Services to produce data on the impact of academic enhancement activity.
• Participate in all University processes dedicated to enhancing and developing the cohesive academic character of the University.

**Person Specification**

The Learning Technologist will be a highly motivated professional with an understanding of pedagogic principles associated with enhancing learning and teaching through technology.

They will be a strong communicator and facilitator who can work quickly to changing deadlines. They can work without supervision, prioritise various tasks, and strive to foster positive and innovative change within the curriculum.

**Essential Criteria**

• Qualified to degree level.
• Experience of teaching or training within the Higher Education environment
• Demonstrable experience in project management and working collaboratively within a team.
• Excellent communication and people skills
• Experience with one or more virtual learning environments and common software used in designing and developing digital learning experiences.
• Exceptional attention to detail and ability to achieve a high level of accuracy.
Demonstrable record of innovation with learning technologies and an understanding of pedagogic theory and technology trends
Knowledge of modern web standards and protocols for developing web-based resources

Desirable Criteria

- Membership of the Association for Learning Technology or other associated body
- Fellowship of Advance HE or SEDA
- Knowledge and experience with programming languages such as C++, JAVA, XML, Python etc
- Knowledge of current emerging Technologies within AI (Artificial Intelligence) and machine learning

NB: This is not a complete statement of all duties and responsibilities of this post. The post holder may be required to carry out other duties in keeping with the nature of the post as directed by and agreed with their line manager.

We are committed to establishing a culture of inclusivity across BIMM University, so that we truly represent the diversity of our students and the creative industries, both in what we teach and how we work.

We are committed to promoting the safety and welfare of our students.

All posts are subject to Right to Work and DBS checks.